

RoQME



MIRoN



RobMoSys



BIOMETRIC VOX



# Modelado y gestión dinámica de la variabilidad en sistemas robóticos

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- for humans

# What are MIRoN and RoQME about?

RoQME and MIRoN are Integrated Technical Projects funded by the **RobMoSys H2020 Project** (G.A. 732410)

**MIRoN** provides a component-based and model-driven framework enabling adaptive robot navigation by dynamically reconfiguring the robot behavior, defined in terms of Behavior Trees (BT), according to the runtime estimation of QoS metrics defined on relevant Non-Functional Properties (NFPs). These metrics are provided by a RoQME component...

**RoQME** allows specifying relevant NFPs (e.g., safety, performance, resource consumption, user engagement, etc.) and how certain situations affect them. The RoQME models allow designers to explicate these concepts in a qualitative (rather than a quantitative) way. Then, from these specifications, the RoQME Toolchain generates and configures a complete runtime infrastructure, including:

- 1) appropriate **Context Monitors** (CM);
- 2) a **Complex Event Processor** (CEP), aimed at identifying relevant context patterns (situations); and
- 3) a **Bayesian Network** (BN), aimed at estimating the NFPs being considered according to the identified situations. It is worth noting that the BN component....
  - ... provides a QoS metric (in the range  $[0, 1]$ ) for each NFP, indicating to what extent it is optimal.
  - ... deals with the complexity of adjusting the quantitative aspects of the RoQME models.

# Modeling QoS metrics with RoQMS

property Safety **reference** 1

property Performance **reference** 0.5

context Bump : **eventtype**

context Velocity : **number**

context PersonState : **boolean**

context JobState : **enum** {NOT\_STARTED, STARTED, COMPLETED, ABORTED}

context RobotState : **enum** {IDLE, CHARGING, DRIVING\_WITH\_LOAD, DRIVING\_EMPTY, ERROR }

context TimeJobDone : **time** := **period** (JobState::STARTED -> JobState::COMPLETED)

observation O1 : Bump **undermines** Safety **VERY\_HIGH**

observation O2 : Velocity > MAX\_V & PersonState **undermines** Safety **VERY\_HIGH**

observation O3 : JobState::COMPLETED **while**(TimeJobDone < AVG\_JOB) **reinforces** Performance **HIGH**

observation O4 : RobotState::ERROR **undermines** Performance

observation O5 : JobState::ABORTED **undermines** Performance

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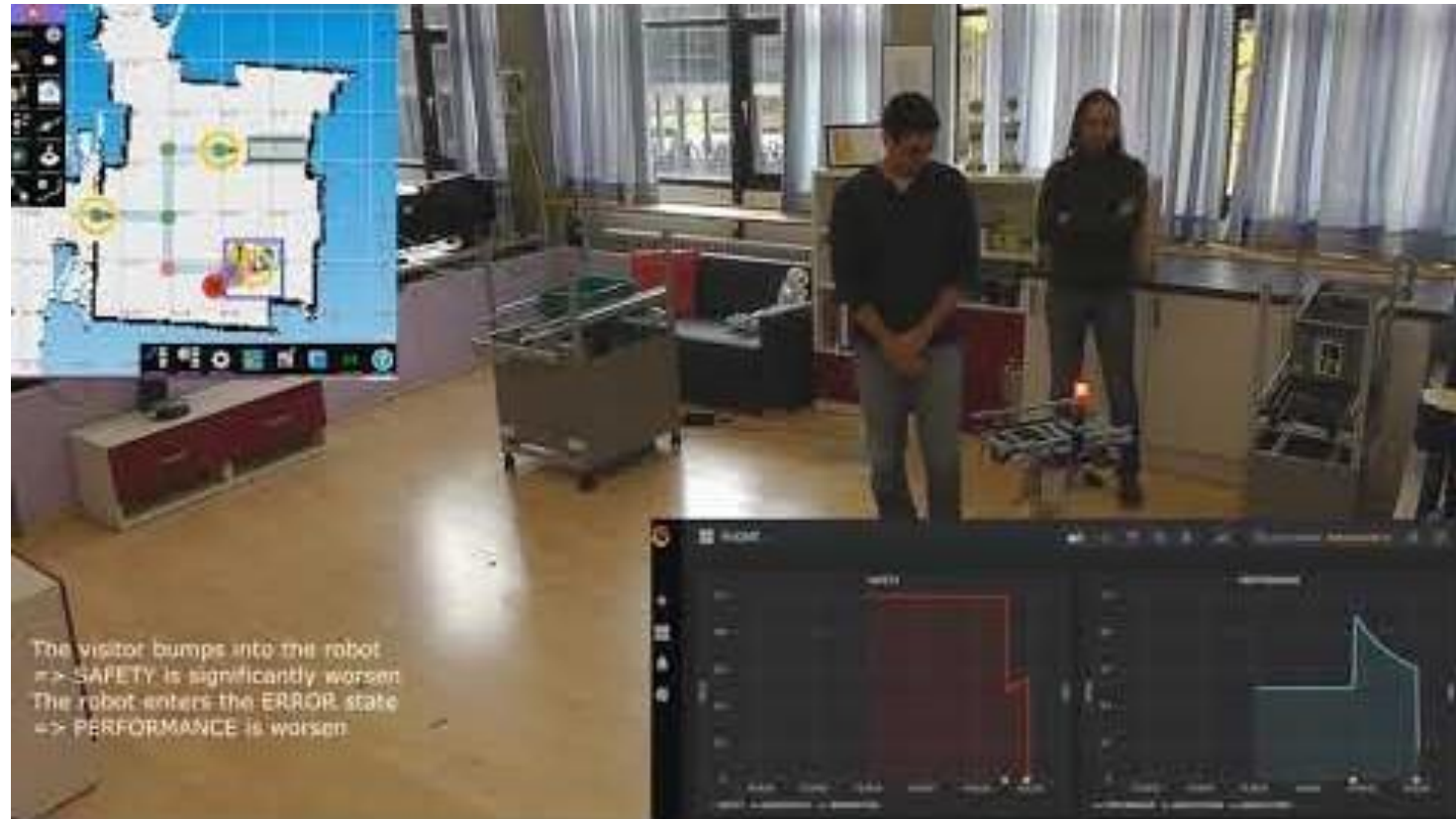
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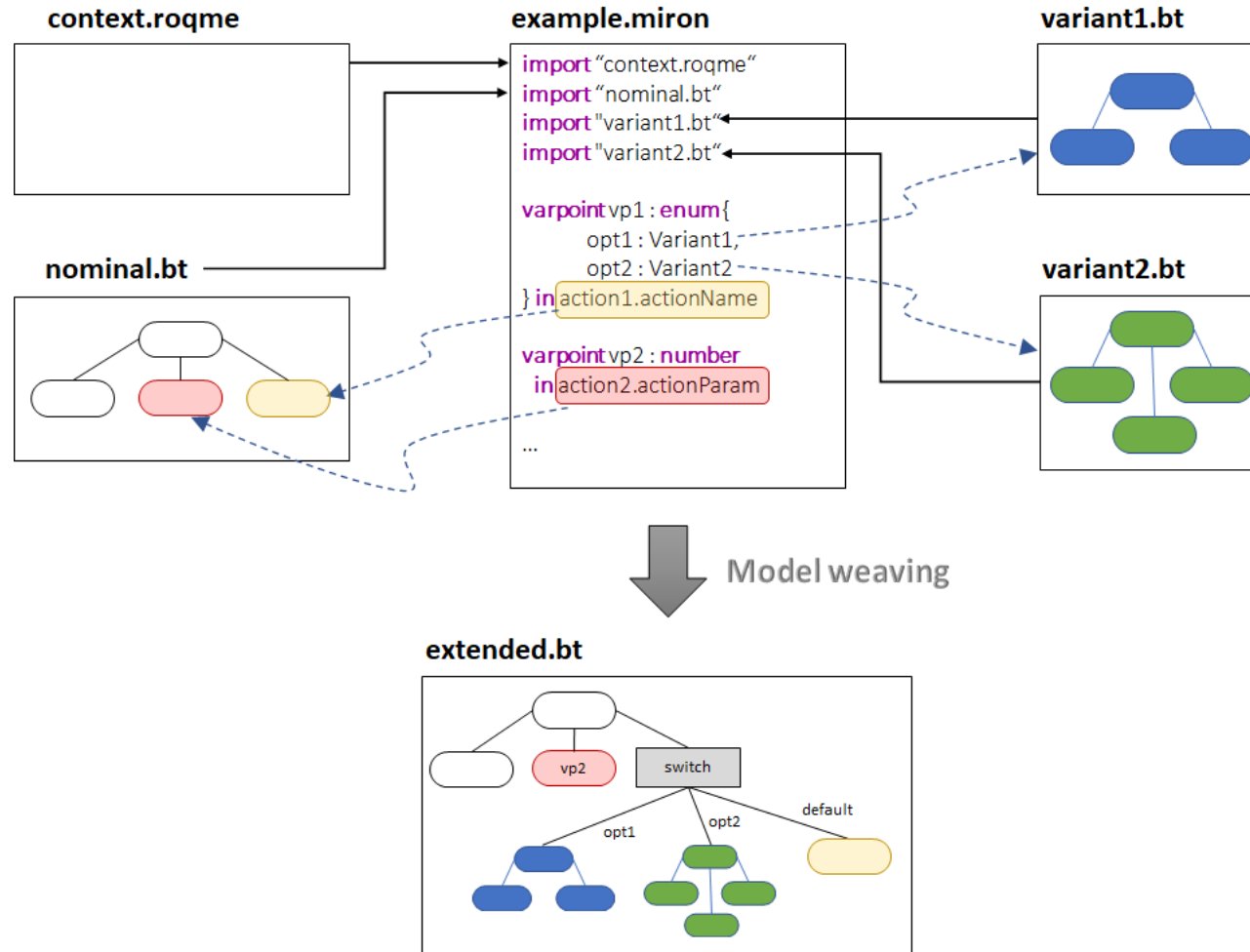


# RoQME in action



<https://robmosys.eu/wiki/community:roqme-intralog-scenario:start>

# Modeling behaviour adaptation with MIRON



# Modeling behaviour adaptation with MIRoN

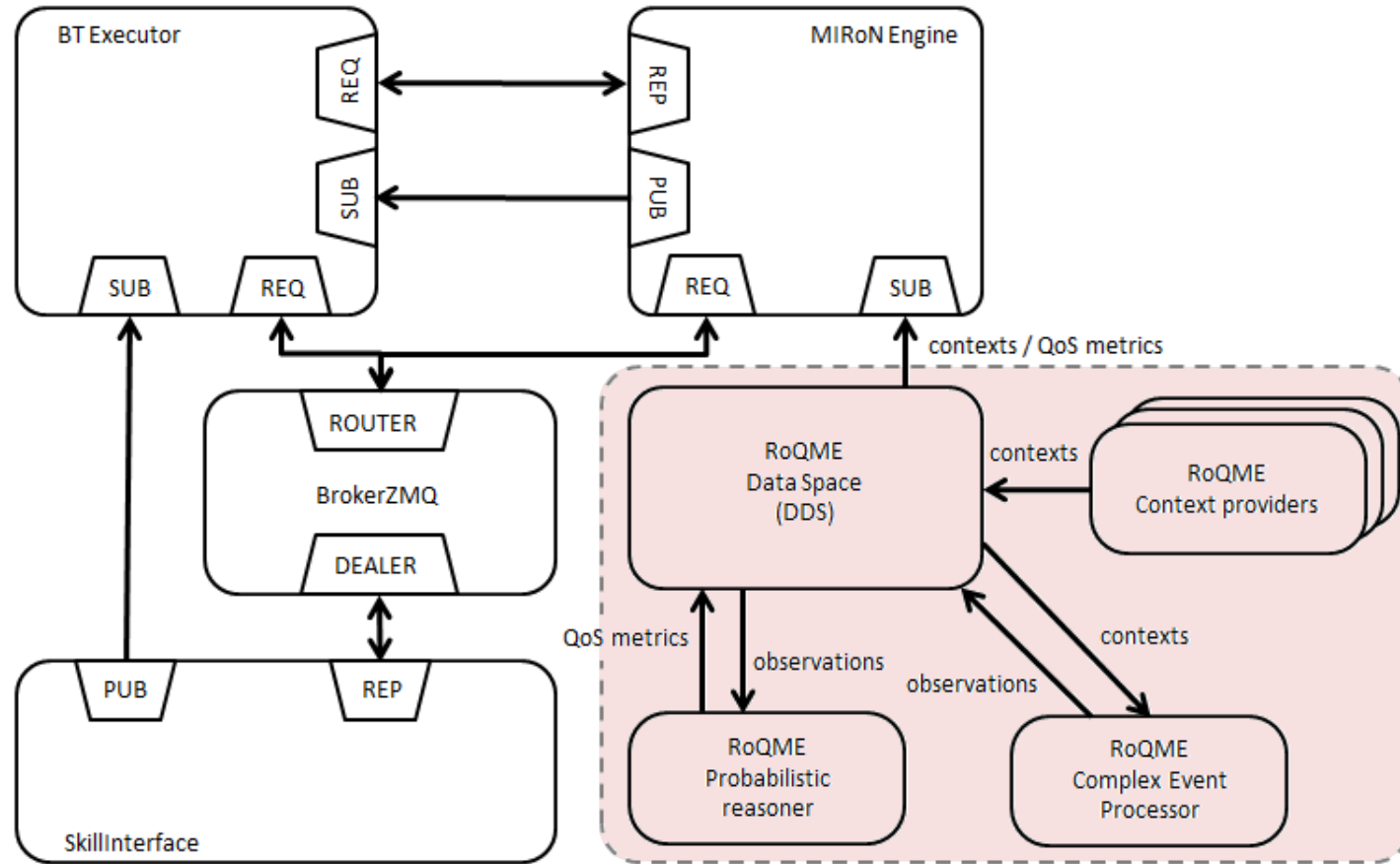
```
import "base.bt" as main
import "variants.bt"
import "test.roqme" as roqme
```

```
varpoint goto_strategy : enum {
    opt1 : Variant1 affects { roqme.Performance+ },
    opt2 : Variant2 affects { roqme.Safety+ }
}
in main.action1
```

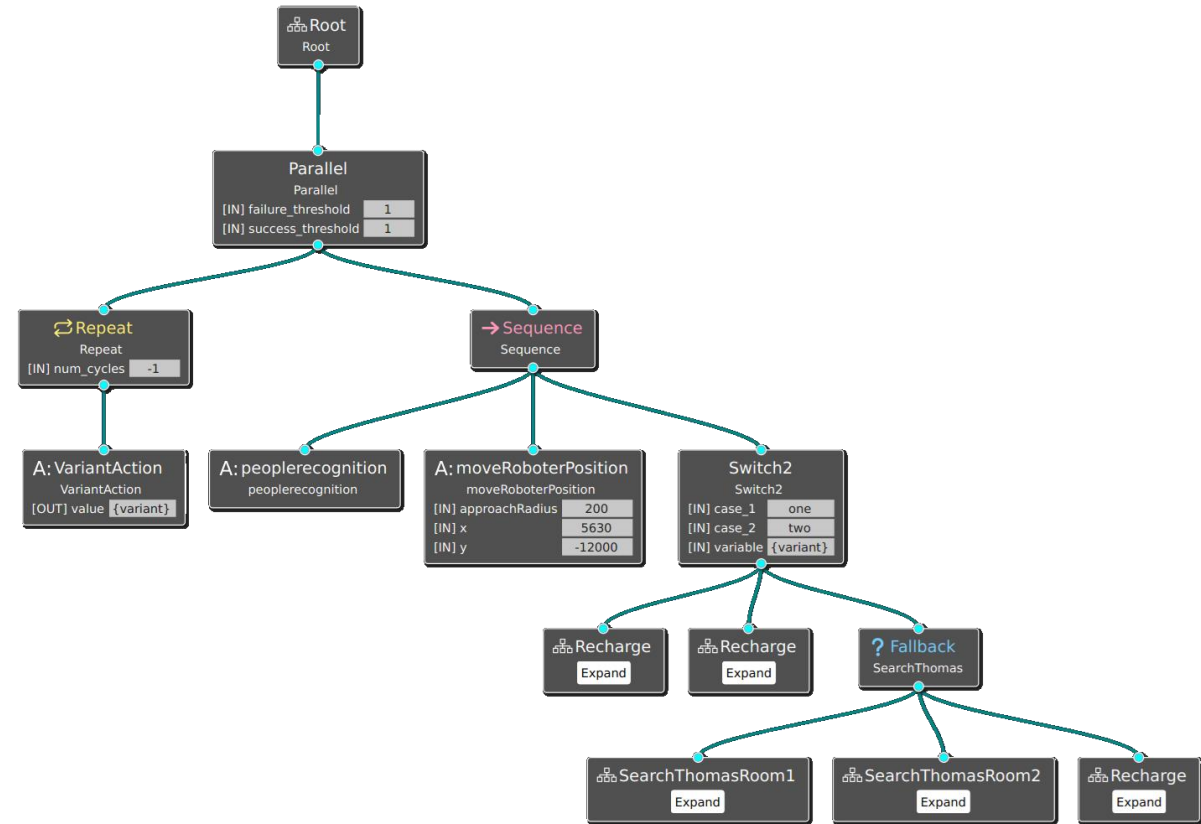
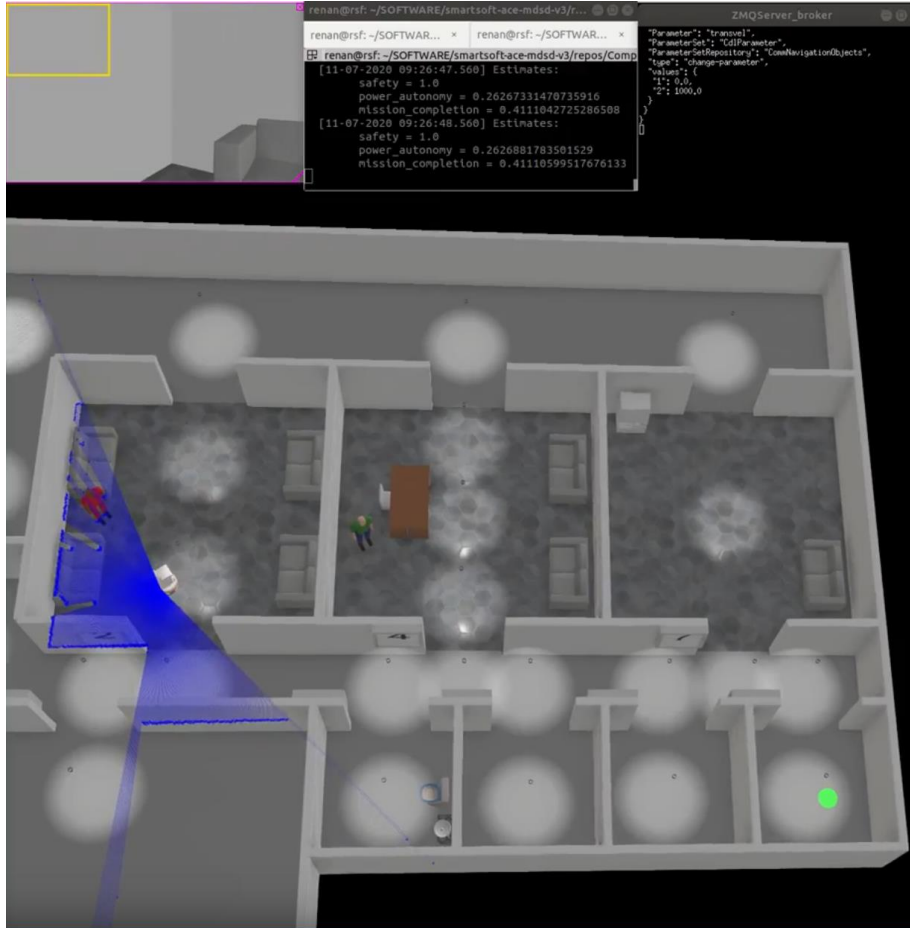
```
varpoint max_velocity : number lower 10 upper 100 {
    10 affects {roqme.Performance-, roqme.Safety+},
    100 affects {roqme.Performance+, roqme.Safety-}
}
in main.action2.velocity
```

```
rule r1 : roqme.Bump implies max_velocity = 10
```

# The RoQME + MIRoN runtime infrastructure



# RoQME + MIRoN in action





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# Gracias!



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@MIRoN\_ITP ( [https://twitter.com/miron\\_itp](https://twitter.com/miron_itp) )



<https://github.com/roqme/>  
<https://github.com/MiRON-project/>